

FILEID**DELETE

C 8

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VO

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DD DD	EE	LL	EE	TT	EE
DD DD	EE	LL	EE	TT	EE
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DD DD	EE	LL	EE	TT	EE
DD DD	EE	LL	EE	TT	EE
DD DD	EE	LL	EE	TT	EE
DD DD	EE	LL	EE	TT	EE
DD DD	EE	LL	EE	TT	EE
DD DD	EE	LL	EE	TT	EE
DD DD	EE	LL	EE	TT	EE
DD DD	EE	LL	EE	TT	EE
DD DD	EE	LL	EE	TT	EE
DDDDDDDD	EEEEEEEEE	LLLLLLLLL	EEEEEEEEE	TT	EEEEEEEEE
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LL		SSSSSSSS
LL		SSSSSSSS
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LL		SSSSSS
LL		SSSSSS
LL		SS
LLLLLLLLL		SSSSSSSS
LLLLLLLLL		SSSSSSSS

```
1 0001 0 MODULE DELETE (
2 0002 0           LANGUAGE (BLISS32),
3 0003 0           IDENT = 'V04-000'
4 0004 0           ) =
5 0005 1 BEGIN
6
7 0007 1 ****
8 0008 1 ****
9 0009 1 *
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27 0027 1 *
28 0028 1 *
29 0029 1 ****
30 0030 1 *
31 0031 1 ++
32 0032 1 *
33 0033 1 FACILITY: F11ACP Structure Level 2
34 0034 1 *
35 0035 1 ABSTRACT:
36 0036 1 *
37 0037 1     This routine performs the DELETE function.
38 0038 1 *
39 0039 1 ENVIRONMENT:
40 0040 1 *
41 0041 1     STARLET operating system, including privileged system services
42 0042 1     and internal exec routines.
43 0043 1 *
44 0044 1 --
45 0045 1 *
46 0046 1 *
47 0047 1 AUTHOR: Andrew C. Goldstein, CREATION DATE: 1-Apr-1977
48 0048 1 *
49 0049 1 MODIFIED BY:
50 0050 1 *
51 0051 1     V03-024 CDS0015 Christian D. Saether 14-Aug-1984
52 0052 1     Modify handling of extension fcbs.
53 0053 1 *
54 0054 1     V03-023 CDS0014 Christian D. Saether 10-Aug-1984
55 0055 1     Clear directory flag in header prior to actually
56 0056 1     deleting file so that extra checks against deleting
57 0057 1     a directory can be made in delete_file.
```

58 0058 1
59 0059 1
60 C060 1
61 0061 1
62 0062 1
63 0063 1
64 0064 1
65 0065 1
66 0066 1
67 0067 1
68 0068 1
69 0069 1
70 0070 1
71 0071 1
72 0072 1
73 0073 1
74 0074 1
75 0075 1
76 0076 1
77 0077 1
78 0078 1
79 0079 1
80 0080 1
81 0081 1
82 0082 1
83 0083 1
84 0084 1
85 0085 1
86 0086 1
87 0087 1
88 0088 1
89 0089 1
90 0090 1
91 0091 1
92 0092 1
93 0093 1
94 0094 1
95 0095 1
96 0096 1
97 0097 1
98 0098 1
99 0099 1
100 0100 1
101 0101 1
102 0102 1
103 0103 1
104 0104 1
105 0105 1
106 0106 1
107 0107 1
108 0108 1
109 0109 1
110 0110 1
111 0111 1
112 0112 1
113 0113 1
114 0114 1

V03-022 CDS0013 Christian D. Saether 7-Aug-1984
Wipe out directory index if there is one when
deleting the fcb. Use common routine to delete fcb.

V03-021 CDS0012 Christian D. Saether 6-Aug-1984
Sense of test in CDS0011 to fix access arbitration
on exclusively accessed file was wrong. Fix it.

V03-020 CDS0011 Christian D. Saether 31-July-1984
Remove local declaration of get_map_pointer linkage.
Fix access arbitration check to allow deletion if
we have it accessed exclusively readonly.

V03-019 LMP0275 L. Mark Pilant, 23-Jul-1984 14:19
Don't try to delete an uninitialized ACL.

V03-018 ACG0427 Andrew C. Goldstein, 8-May-1984 13:32
Write audit record for file about to be deleted

V03-017 CDS0010 Christian D. Saether 4-May-1984
Remember to release access lock in MARKDEL_FCB if
we get rid of the fcb there.

V03-016 CDS0009 Christian D. Saether 19-Apr-1984
Changes to restore compatible (with V3) delete behavior.

V03-015 ACG0415 Andrew C. Goldstein, 5-Apr-1984 21:31
Interface change to ACL_DELETEACL

V03-014 ACG0412 Andrew C. Goldstein, 22-Mar-1984 18:21
Implement agent access mode support; add access mode to
check protection call

V03-013 ACG0408 Andrew C. Goldstein, 20-Mar-1984 17:35
Make APPLY_RVN and DEFAULT_RVN macros; remove delete logger

V03-012 CDS0008 Christian D. Saether 23-Feb-1984
Change references to FLUSH_LOCK_BASIS to WRITE_DIRTY.
Checksum header and mark dirty when only marking
for delete and not actually deleting file.
Modify call to ACL_DELETEACL.

V03-011 CDS0007 Christian D. Saether 17-Jan-1984
Modify interface to APPLY_RVN.

V03-010 CDS0006 Christian D. Saether 27-Dec-1983
Use BIND_COMMON macro.

V03-009 CDS0005 Christian D. Saether 13-Dec-1983
Move all OWN data declarations to the
COMMON module.

V03-008 LMP0178 L. Mark Pilant, 8-Dec-1983 14:22
Fix a bug that caused paged pool to be lost when deleting
an unaccessed file.

: 115 0115 1 V03-007 ACG0368 Andrew C. Goldstein, 4-Nov-1983 14:24
: 116 0116 1 Handle short ident areas in back link file name check
: 117 0117 1
: 118 0118 1 V03-006 CDS0004 Christian D. Saether 14-Sep-1983
: 119 0119 1 Modify SERIAL FILE interface.
: 120 0120 1 Call RELEASE_SERIAL_LOCK to dequeue.
: 121 0121 1
: 122 0122 1 V03-005 CDS0003 Christian D. Saether 6-May-1983
: 123 0123 1 Call SERIAL FILE to interlock file processing.
: 124 0124 1 Remove SWITCH_VOLUME and SEARCH_FCB calls in DELETE
: 125 0125 1 routine because they are called from MARK_DELETE now.
: 126 0126 1 Call FLUSH_FID at the end of MARK_DELETE so that
: 127 0127 1 file processing interlock can be released. This is
: 128 0128 1 necessary because of the call from CREATE using
: 129 0129 1 secondary context.
: 130 0130 1
: 131 0131 1 V03-004 ACG0323 Andrew C. Goldstein, 12-Apr-1983 16:12
: 132 0132 1 Fix passing of result string buffer
: 133 0133 1
: 134 0134 1 V03-003 CDS0002 Christian D. Saether 7-Apr-1983
: 135 0135 1 Modifications to correctly arbitrate delete actions
: 136 0136 1 in a cluster.
: 137 0137 1
: 138 0138 1 V03-002 ACG0323 Andrew C. Goldstein, 25-Mar-1983 16:29
: 139 0139 1 Erase back link when matching directory entry is removed
: 140 0140 1
: 141 0141 1 V03-001 LMP0059 L. Mark Pilant, 27-Dec-1982 8:14
: 142 0142 1 Always create an FCB for a file header. This eliminates a
: 143 0143 1 lot of special case FCB handling.
: 144 0144 1
: 145 0145 1 V02-006 ACG0249 Andrew C. Goldstein, 29-Dec-1981 13:58
: 146 0146 1 Use DATA block type to read directory block
: 147 0147 1
: 148 0148 1 V02-005 ACG0227 Andrew C. Goldstein, 24-Nov-1981 22:45
: 149 0149 1 Protect directory files from deletion
: 150 0150 1
: 151 0151 1 V02-004 ACG0167 Andrew C. Goldstein, 16-Apr-1980 19:25
: 152 0152 1 Previous revision history moved to F11B.REV
: 153 0153 1 **
: 154 0154 1
: 155 0155 1
: 156 0156 1 LIBRARY 'SYSS\$LIBRARY:LIB.L32';
: 157 0157 1 REQUIRE 'SRC\$:FCPDEF.B32';
: 158 1148 1
: 159 1149 1
: 160 1150 1 FORWARD ROUTINE
: 161 1151 1 DELETE : L_NORM, ! main delete function
: 162 1152 1 MARK_DELETE : L_NORM NOVALUE, ! mark file for delete
: 163 1153 1 MARKDEL_FCB : L_NORM, ! mark FCB of file for delete
: 164 1154 1 DELETE_HANDLER : L_NORM; ! condition handler for delete function

```
166 1155 1 GLOBAL ROUTINE DELETE : L_NORM =
167 1156 1
168 1157 1 ++
169 1158 1
170 1159 1 FUNCTIONAL DESCRIPTION:
171 1160 1
172 1161 1 This routine performs the remove and mark for delete functions.
173 1162 1
174 1163 1 CALLING SEQUENCE:
175 1164 1     DELETE ()
176 1165 1
177 1166 1 INPUT PARAMETERS:
178 1167 1     NONE
179 1168 1
180 1169 1 IMPLICIT INPUTS:
181 1170 1     IO_PACKET: I/O packet in process
182 1171 1
183 1172 1 OUTPUT PARAMETERS:
184 1173 1     PRIMARY_FCB: FCB of file
185 1174 1
186 1175 1 IMPLICIT OUTPUTS:
187 1176 1     NONE
188 1177 1
189 1178 1 ROUTINE VALUE:
190 1179 1     1
191 1180 1
192 1181 1 SIDE EFFECTS:
193 1182 1     directory entry removed
194 1183 1     file marked for delete or deleted
195 1184 1
196 1185 1 --
197 1186 1
198 1187 2 BEGIN
199 1188 2
200 1189 2 LOCAL
201 1190 2     ABD : REF BBLOCKVECTOR [,ABD$C_LENGTH],
202 1191 2                           | buffer descriptors
203 1192 2     FIB : REF BBLOCK, | FIB
204 1193 2     RESULT_LENGTH, | length of name string from directory
205 1194 2     RESULT : VECTOR [FILENAME_LENGTH+6, BYTE];
206 1195 2                           | File name string from directory
207 1196 2
208 1197 2 BIND_COMMON;
209 1198 2
210 1199 2 EXTERNAL ROUTINE
211 1200 2     GET_FIB : L_NORM, | get FIB of request
212 1201 2     FIND : L_NORM; | find name in directory
213 1202 2
214 1203 2
215 1204 2 ! First find the buffer descriptor, FIB, FCB, etc. then remove the
216 1205 2 ! directory entry.
217 1206 2 !
218 1207 2
219 1208 2 ! pointer to buffer descriptors
220 1209 2 ABD = .BBLOCK [.IO_PACKET[IRPSL_SVAPTE], AIB$L_DESCRIPTOR];
221 1210 2 FIB = GET_FIB (.ABD);
222 1211 2
```

```

: 223 1212 2 IF .CURRENT_VCB[VCBSV_NOALLOC]
: 224 1213 2 THEN ERR_EXIT (SSS_WRTLCK);
: 225 1214 2
: 226 1215 2 ! If a directory ID is present, do a directory search first and remove
: 227 1216 2 the directory entry.
: 228 1217 2
: 229 1218 2
: 230 1219 2 RESULT_LENGTH = 0;
: 231 1220 2 IF .CLEANUP_FLAGS[CLF_DIRECTORY]
: 232 1221 2 THEN FIND (.ABD, .FIB, 1, RESULT_LENGTH, RESULT);
: 233 1222 2
: 234 1223 2 ! If there is a file open on the channel, check the file ID returned by the
: 235 1224 2 FIND against that of the open file. If they do not match, treat the file
: 236 1225 2 as if it were not open.
: 237 1226 2
: 238 1227 2
: 239 1228 2 IF .PRIMARY_FCB NEQ 0
: 240 1229 2 THEN
: 241 1230 2 BEGIN
: 242 1231 2 IF .PRIMARY_FCB[FCBSW_FID_NUM] NEQ .FIB[FIB$W_FID_NUM]
: 243 1232 2 OR .PRIMARY_FCB[FCBSW_FID_SEQ] NEQ .FIB[FIB$W_FID_SEQ]
: 244 1233 2 THEN CURRENT_WINDOW = 0;
: 245 1234 2 END;
: 246 1235 2
: 247 1236 2 ! Now actually mark the file for delete if requested.
: 248 1237 2
: 249 1238 2
: 250 1239 2 MARK_DELETE (.FIB, .BBLOCK [IO_PACKET[IRPSW_FUNC], IO$V_DELETE], .RESULT_LENGTH, RESULT);
: 251 1240 2
: 252 1241 2 RETURN 1;
: 253 1242 2
: 254 1243 1 END:                                ! end of routine DELETE

```

```

.TITLE DELETE
.IDENT \V04-000\
```

```
.EXTRN GET_FIB, FIND
```

```
.PSECT $CODE$,NOWRT,2
```

				000C 00000	.ENTRY	DELETE, Save R2,R3	1155
		SE	A4	AE 9E 00002	MOVAB	-92(SP), SP	1209
		50	90	AA D0 00006	MOVL	-112(BASE), R0	1210
		53	2C	B0 D0 0000A	MOVL	044(R0), ABD	1212
		0000G	CF	53 DD 0000E	PUSHL	ABD	1213
		52		01 FB 00010	CALLS	#1, GET_FIB	1219
		50		50 D0 00015	MOVL	R0, FIB	1220
05	0B	A0	98	AA D0 00018	MOVL	-104(BASE), R0	1221
			04	04 E1 0001C	BBC	#4, 11(R0), 1\$	
			025C	8F BF 00021	CHMU	#604	
				04 00025	RET		
11		6A		6E D4 00026	CLRL	RESULT_LENGTH	
			04	06 E1 00028	BBC	#6, (BASE), 2\$	
			04	AE 9F 0002C	PUSHAB	RESULT	
			01	AE 9F 0002F	PUSHAB	RESULT_LENGTH	
				01 DD 00032	PUSHL	#1	

			52	DD 00034	PUSHL	FIB		
			53	DD 00036	PUSHL	ABD		
		0000G	CF	08 05 FB 00038	CALLS	#5, FIND		
			50	AA 0003D 2\$:	MOVL	8(BASE), R0	1228	
		04	A2	24 A0 B1 00041	BEQL	4\$	1231	
				07 13 00048	CMPW	36(R0), 4(FIB)		
		06	A2	26 A0 B1 0004A	BNEQ	38		
				03 13 0004F	CMPW	38(R0), 6(FIB)	1232	
				0C AA D4 00051 3\$:	BEQL	4\$		
				04 AE 9F 00054 4\$:	CLRL	12(BASE)	1233	
				04 AE DD 00057	PUSHAB	RESULT	1239	
		7E	21 A0	50 90 AA DD 0005A	PUSHL	RESULT LENGTH		
				01 00 EF 0005E	MOVL	-112(BASE), R0		
				52 DD 00064	EXTZV	#0, #1, 33(R0), -(SP)		
				04 FB 00066	PUSHL	FIB		
			0000V	CF 01 DD 0006B	CALLS	#4, MARK_DELETE		
				50 04 0006E	MOVL	#1, R0	1241	
					RET		1243	

: Routine Size: 111 bytes, Routine Base: \$CODE\$ + 0000

: 256 1244 1 GLOBAL ROUTINE MARK_DELETE (FIB, DO_DELETE, RESULT_LENGTH, RESULT) : L_NORM NOVALUE =
: 257 1245 1
: 258 1246 1 ++
: 259 1247 1
: 260 1248 1 FUNCTIONAL DESCRIPTION:
: 261 1249 1
: 262 1250 1 This routine marks the indicated file for delete and deletes it
: 263 1251 1 if it is not accessed.
: 264 1252 1
: 265 1253 1 CALLING SEQUENCE:
: 266 1254 1 MARK_DELETE (ARG1, ARG2, ARG3, ARG4)
: 267 1255 1
: 268 1256 1 INPUT PARAMETERS:
: 269 1257 1 ARG1: address of FIB
: 270 1258 1 ARG2: 1 to actually delete the file
: 271 1259 1 0 to only remove the directory entry
: 272 1260 1 ARG3: length of name string from directory operation
: 273 1261 1 ARG4: address of name string
: 274 1262 1
: 275 1263 1 IMPLICIT INPUTS:
: 276 1264 1 NONE
: 277 1265 1
: 278 1266 1 OUTPUT PARAMETERS:
: 279 1267 1 NONE
: 280 1268 1
: 281 1269 1 IMPLICIT OUTPUTS:
: 282 1270 1 NONE
: 283 1271 1
: 284 1272 1 ROUTINE VALUE:
: 285 1273 1 NONE
: 286 1274 1
: 287 1275 1 SIDE EFFECTS:
: 288 1276 1 file marked for delete or deleted
: 289 1277 1
: 290 1278 1 --
: 291 1279 1
: 292 1280 2 BEGIN
: 293 1281 2
: 294 1282 2 BUILTIN
: 295 1283 2 FP;
: 296 1284 2
: 297 1285 2 MAP
: 298 1286 2 FIB : REF BBLOCK; ! FIB
: 299 1287 2
: 300 1288 2 GLOBAL REGISTER
: 301 1289 2 COUNT = 6; : map pointer count
: 302 1290 2 LBN = 7; : map pointer LBN
: 303 1291 2 MAP_POINTER = 8; : pointer to file header map area
: 304 1292 2
: 305 1293 2 LOCAL
: 306 1294 2 Curr_LkMode, : mode access lock currently held at.
: 307 1295 2 EOF : end of file VBN of file
: 308 1296 2 BUFFER : REF VECTOR [.WORD], ! buffer address of block read
: 309 1297 2 FCB : REF BBLOCK, ! FCB of file
: 310 1298 2 HEADER : REF BBLOCK, ! file header
: 311 1299 2 IDENT_AREA : REF BBLOCK, ! header's ident area
: 312 1300 2 TEMP_FID : BBLOCK [FIDSC_LENGTH], ! temp copy of file ID

313 1301 2 FCB_CREATED,
314 1302 2 NEW_HEADER : REF BBLOCK, : Flag indicating new FCB created
315 1303 2 ARGLIST : REF BBLOCK; Address of extension header
316 1304 2 pointer to audit block entries
317 1305 2 BIND_COMMON;
318 1306 2
319 13C7 2 EXTERNAL ROUTINE
320 1308 2 REBLD_PRIM_FCB : L_NORM NOVALUE, : rebuild primary fcb from header
321 1309 2 BUILD_EXT_FCB : L_NORM NOVALUE, : build extension fcb chain
322 1310 2 KILL_DINDEX : L_NORM NOVALUE, : delete directory index
323 1311 2 KILL_BUFFERS : L_NORM NOVALUE, : kill directory buffers
324 1312 2 NUKE_HEAD_FCB : L_NORM NOVALUE, : cleanup and delete prim fcb
325 1313 2 DEL_EXTFCB : L_NORM, : delete extension FCBs.
326 1314 2 ARBITRATE_ACCESS : [JSB_2ARGS, : determine allowed file access
327 1315 2 CONV_ACLOCK : L_NORM, : convert file access lock.
328 1316 2 WRITE_DIRTY : L_NORM, : write back modified buffers.
329 1317 2 SERIAL_FILE : L_NORM, : interlock file processing
330 1318 2 RELEASE_SERIAL_LOCK : L_NORM NOVALUE,
331 1319 2 SWITCH_VOLUME : L_NORM, : switch context to desired volume
332 1320 2 SEARCH_FCB : L_NORM, : search FCB list
333 1321 2 CREATE_FCB : L_NORM, : create an FCB
334 1322 2 READ_HEADER : L_NORM, : read file header
335 1323 2 CHECK_PROTECT : L_NORM, : check file protection
336 1324 2 WRITE_AUDIT : L_NORM, : write audit record
337 1325 2 GET_MAP_POINTER : L_MAP_POINTER, : get file header map pointer
338 1326 2 READ_BLOCK : L_NORM, : read a disk block
339 1327 2 INVALIDATE : L_NORM, : invalidate block buffer
340 1328 2 MARK_DIRTY : L_NORM, : mark buffer for write-back
341 1329 2 DELETE_FILE : L_NORM, : delete the file
342 1330 2 CHECKSUM : L_NORM; : checksum file header
343 1331 2
344 1332 2
345 1333 2 : Find the FCB, if any, and then read the header. Reading the header is done
346 1334 2 under a condition handler that quietly exits with success if errors are
347 1335 2 encountered. Thus, deleting a bad file header succeeds quietly.
348 1336 2
349 1337 2
350 1338 2 SWITCH_VOLUME (.FIB[FIB\$W_FID_RVN]);
351 1339 2
352 1340 2 : Serialize further processing on this file.
353 1341 2
354 1342 2
355 1343 2 PRIM_LCKINDEX = SERIAL_FILE (FIB [FIB\$W_FID]);
356 1344 2
357 1345 2 FCB = SEARCH_FCB (FIB[FIB\$W_FID]);
358 1346 2 SAVE_STATUS = .USER_STATUS;
359 1347 2 .FP = DELETE_HANDLER;
360 1348 2 HEADER = READ_HEADER (FIB[FIB\$W_FID], .FCB);
361 1349 2 .FP = 0;
362 1350 2
363 1351 2 : If this is a real delete, proceed with it.
364 1352 2
365 1353 2
366 1354 2 IF .DO_DELETE
367 1355 2 THEN BEGIN
368 1356 3
369 1357 3

```
1358 3 | Check that the file is not a reserved file (FID less than
1359 3 | .CURRENT_VCB[VCB$B_RESFILES]).  

1360 3 |  

1361 3 |  

1362 3 | IF .FIB[FIB$W_FID_NUM] LEQU .CURRENT_VCB[VCB$B_RESFILES]
1363 3 | AND .FIB[FIB$B_FID_NMX] EQL 0
1364 3 | THEN ERR_EXIT (SSS_NOPRIV);  

1365 3 |  

1366 3 | ! At this point, build the necessary FCB chain to allow the ACL to be built.  

1367 3 |  

1368 3 | FCB_CREATED = 0;
1369 3 | IF .FCB EQL 0
1370 3 | THEN
1371 4 | BEGIN
1372 4 | FCB_CREATED = 1;
1373 4 | FCB = KERNEL_CALL (CREATE_FCB, .HEADER);
1374 3 | END;
1375 3 | PRIMARY_FCB = .FCB; ! Record FCB for external use  

1376 3 |  

1377 3 | ! If the file is multi-header, read in the extension headers and create
1378 3 | extension FCB's. Finally, read back the primary header.  

1379 3 |  

1380 3 |  

1381 3 | IF .FCB_CREATED
1382 3 | THEN
1383 3 | BUILD_EXT_FCB (.HEADER)
1384 3 | ELSE
1385 3 | IF .FCB [FCBSV_STALE]
1386 3 | THEN
1387 4 | BEGIN
1388 4 | REBLD_PRIM_FCB (.FCB, .HEADER);
1389 4 | BUILD_EXT_FCB (.HEADER);
1390 4 |  

1391 4 | END;  

1392 4 |  

1393 4 |  

1394 4 |  

1395 3 | ! Check file protection. Check if the file is write accessed by someone
1396 3 | else and not the deleter.  

1397 3 |  

1398 3 |  

1399 3 | CHECK_PROTECT (DELETE_ACCESS, .HEADER, .FCB,
1400 3 | MAXU (.IO_PACKET[IRPSV_MODE], .FIB[FIB$B_AGENT_MODE]));  

1401 3 |  

1402 3 | ! If the file is identified as a directory, check to see if it is empty.
1403 3 | Non-empty directories cannot be deleted under any circumstances.
1404 3 | The check for emptiness is done by (1) checking for a length of
1405 3 | 1 block, and (2) reading the block and looking for the data pattern of
1406 3 | an empty directory block.  

1407 3 |  

1408 3 |  

1409 3 | IF .HEADER[FH2$V_DIRECTORY]
1410 3 | THEN
1411 4 | BEGIN
1412 4 | EOF = ROT (.BBLOCK [HEADER[FH2$W_RECATTR], FAT$L_EFBLOCK], 16);
1413 4 | IF .EOF NEQ 0
1414 4 | AND .BBLOCK [HEADER[FH2$W_RECATTR], FAT$W_FFBYTE] EQL 0
```

```
427      1415 4  THEN EOF = EOF - 1;
428      1416 4  IF .EOF LEQU 1
429      1417 4  THEN
430      1418 5  BEGIN
431      1419 5  MAP_POINTER = .HEADER + .HEADER[FH2$B_MPOFFSET] * 2;
432      1420 5  GET_MAP_POINTER ();
433      1421 5  BUFFER = READ_BLOCK (.LBN, 1, DATA_TYPE);
434      1422 5  IF .BUFFER[0] NEQ 65535
435      1423 5  THEN ERR_EXIT (SSS_DIRNOTEMPTY);
436      1424 5  INVALIDATE (.BUFFER);
437      1425 5  END
438      1426 4  ELSE ERR_EXIT (SSS_DIRNOTEMPTY);
439      1427 4
440      1428 3  END;
441      1429 3
442      1430 3  : Check if a security audit record is to be written for this file.
443      1431 3  If so, now is the last time to do it. ('Morituri te salutamus!')
444      1432 3
445      1433 3
446      1434 3  ARGLIST = AUDIT_ARGLIST;
447      1435 3  DECR J FROM MAX_AUDIT_COUNT TO 1
448      1436 3  DO
449      1437 4  BEGIN
450      1438 4  IF .ARGLIST[AUDIT_TYPE] NEQ 0
451      1439 4  AND .BBLOCK [ARGLIST[AUDIT_FID], FID$W_NUM] EQL .FCB[FCBSW_FID_NUM]
452      1440 4  AND .BBLOCK [ARGLIST[AUDIT_FID], FID$W_SEQ] EQL .FCB[FCBSW_FID_SEQ]
453      1441 4  AND .BBLOCK [ARGLIST[AUDIT_FID], FID$W_RVN] EQL .FCB[FCBSW_FID_RVN]
454      1442 4  THEN
455      1443 5  BEGIN
456      1444 5  WRITE_AUDIT (.ARGLIST);
457      1445 5  HEADER = .FILE_HEADER;
458      1446 5  EXITLOOP 0;
459      1447 4  END;
460      1448 4  ARGLIST = .ARGLIST + AUDIT_LENGTH;
461      1449 3  END;
462      1450 3
463      1451 3  : Remember current lock mode to be restored later, if necessary.
464      1452 3
465      1453 3
466      1454 3  CURR_LKMODE = .FCB [FCBSB_ACCLKMODE];
467      1455 3
468      1456 3  : Make access checks.
469      1457 3  If we have the file accessed, we may delete it as long as we have
470      1458 3  write access ourselves (whether there are other writers or not).
471      1459 3  In all other cases, no other writers are allowed.
472      1460 3
473      1461 3
474      1462 3  IF .CURRENT_WINDOW NEQ 0
475      1463 3  THEN
476      1464 4  BEGIN
477      1465 4  IF NOT .CURRENT_WINDOW [WCBSV_WRITE]
478      1466 4  AND NOT .FCB [FCBSV_EXCL]
479      1467 4  THEN
480      1468 4  IF NOT ARBITRATE_ACCESS (FIB$M_NOWRITE, .FCB)
481      1469 4  THEN
482      1470 5  END
483      1471 4  ERR_EXIT (SSS_ACCONFLICT)
```

```
484      1472 3    ELSE
485      1473 3      IF NOT ARBITRATE_ACCESS (FIB$M_NOWRITE, .FCB)
486      1474 3      THEN
487      1475 3          ERR_EXIT (SSS_ACCONFLICT);
488      1476 3
489      1477 3      CLEANUP_FLAGS[CLF_REENTER] = 0;           ! from now on deletion proceeds
490      1478 3
491      1479 3
492      1480 3      ! Mark the file for delete. If the file is not accessed, then proceed to
493      1481 3      actually delete it.
494      1482 3      In addition, if this is a directory file, clear the directory flag in
495      1483 3      the header and clean out cached directory data blocks now.
496      1484 3      Clearing the directory flag in the header allows us to be defensive
497      1485 3      against accidental directory deletion in delete_file.
498      1486 3
499      1487 3
500      1488 3      HEADER[FH2$V_MARKDEL] = 1;
501      1489 3
502      1490 3      IF TESTBITS (HEADER [FH2$V_DIRECTORY])
503      1491 3      THEN
504      1492 3          KILL_BUFFERS (1, .FCB [FCB$L_LOCKBASIS]);
505      1493 3
506      1494 3      IF MARKDEL_FCB (.FCB)
507      1495 3      THEN
508      1496 3          DELETE_FILE (.FIB, .HEADER)
509      1497 3      ELSE
510      1498 4          BEGIN
511      1499 4              CHECKSUM (.HEADER);
512      1500 4              MARK_DIRTY (.HEADER);
513      1501 3          END;
514      1502 3
515      1503 3      ! The access lock conversion routine is called to:
516      1504 3      1) restore the previous lock mode
517      1505 3      2) dequeue the access lock entirely if the refcnt is zero.
518      1506 3      3) if the lock was granted exclusive, either restore or dequeue the
519      1507 3          lock and store the value block.
520      1508 3
521      1509 3
522      1510 3      CONV_ACLOCK (.CURR_LKMODE, .FCB);
523      1511 3
524      1512 3      IF .FCB [FCB$W_REFCNT] EQL 0
525      1513 3      THEN
526      1514 4          BEGIN
527      1515 4              IF .FCB [FCB$L_DIRINDX] NEQ 0
528      1516 4              THEN
529      1517 4                  KILL_DINDEX (.FCB);
530      1518 4
531      1519 4      DEL_EXTFCB (.FCB);
532      1520 4      NUKE_HEAD_FCB (.FCB);
533      1521 3
534      1522 3
535      1523 3      IF .PRIMARY_FCB EQL .FCB THEN PRIMARY_FCB = 0;
536      1524 3      IF .DIR_FCB EQL .FCB THEN DIR_FCB = 0;
537      1525 3
538      1526 3      END      ! of we really do want to delete the file.
539      1527 3
540      1528 3      ! Otherwise we are just removing a directory entry. If the file name
```

```

541 1529 3 : and back link in the header match the directory, erase the back
542 1530 3 : link.
543 1531 1
544 1532 1
545 1533 2 ELSE
546 1534 2 BEGIN
547 1535 2 CHSMOVE (FIDSC_LENGTH, HEADER[FH2SW_BACKLINK], PREV_LINK);
548 1536 2 CHSMOVE (FIDSC_LENGTH, HEADER[FH2SW_BACKLINK], TEMP_FID);
549 1537 2 APPLY_RVN (TEMP_FID[FIDSW_RVN], .CURRENT_RVN);
550 1538 2 IDENT_AREA = .HEADER + .HEADER[FH2SB_IDOFFSET]*2;
551 1539 2 CHSCOPY (F12SS_FILENAME, IDENT AREA[F12ST_FILENAME],
552 1540 2 .FILENAME_LENGTH+6, PREV_INAME);
553 1541 2 IF .HEADER[FH2SB_MPOFFSET] = .HEADER[FH2SB_IDOFFSET]
554 1542 2 GEQU ($BYTEOFFSET (F12ST_FILENOEXT) + F12SS_FILENOEXT) / 2
555 1543 2 THEN
556 1544 2 CHSMOVE (F12SS_FILENOEXT, IDENT AREA[F12ST_FILENOEXT],
557 1545 2 .PREV_INAME[F12SS_FILENAME]);
558 1546 2 IF CH$EQ (FIDSC_LENGTH, FIB[FIBSW_DID], FIDSC_LENGTH, TEMP_FID)
559 1547 2 AND CH$EQ (.RESULT_LENGTH, .RESULT,
560 1548 2 F12SS_FILENAME+F12SS_FILENOEXT, PREV_INAME, ' ')
561 1549 2 THEN
562 1550 4 BEGIN
563 1551 4 HEADER[FH2SW_BK_FIDNUM] = 0;
564 1552 4 HEADER[FH2SW_BK_FIDSEQ] = 0;
565 1553 4 HEADER[FH2SW_BK_FIDRVN] = 0;
566 1554 4 CLEANUP_FLAGS[C[F_FIXLINK]] = 1;
567 1555 4 CHECKSUM (.HEADER);
568 1556 4 MARK_DIRTY (.HEADER);
569 1557 3 END;
570 1558 2 END;
571 1559 2
572 1560 2 WRITE_DIRTY (.LB_BASIS [.PRIM_LCKIDX]);
573 1561 2
574 1562 2 RELEASE_SERIAL_LOCK (.PRIM_LCKIDX);
575 1563 2
576 1564 2 PRIM_LCKIDX = 0;
577 1565 2
578 1566 1 END;

```

! end of routine MARK_DELETE

```

.EXTRN REBLD_PRIM_FCB, BUILD_EXT_FCB
.EXTRN KILL_DINDEX, KILL_BUFFERS
.EXTRN NUKE_HEAD_FCB, DEL_EXTFCB
.EXTRN ARBITRATE_ACCESS
.EXTRN CONV_ACLOCK, WRITE_DIRTY
.EXTRN SERIAL_FILE, RELEASE_SERIAL_LOCK
.EXTRN SWITCH_VOLUME, SEARCH_FCB
.EXTRN CREATE_FCB, READ_HEADER
.EXTRN CHECK_PROTECT, WRITE_AUDIT
.EXTRN GET_MAP_POINTER
.EXTRN READ_BLOCK, INVALIDATE
.EXTRN MARK_DIRTY, DELETE_FILE
.EXTRN CHECKSUM

```

5E

03FC 00000
08 C2 00002

.ENTRY MARK_DELETE, Save R2,R3,R4,R5,R6,R7,R8,R9 ; 1244
.SUBL2 #8, SP

			57	01A8	CA	9E	00005	MOVAB	424(BASE), R7	1303	
			50	04	AC	D0	0000A	MOVL	FIB, R0	1338	
			7E	08	A0	3C	0000E	MOVZWL	8(R0), -(SP)		
			0000G	CF		01	FB	CALLS	#1. SWITCH_VOLUME		
			04	AC		04	C1	ADDL3	#4. FIB, -(SP)	1343	
			0000G	CF		01	FB	CALLS	#1. SERIAL_FILE		
			18	AA		50	DO	MOVL	RO, 24(BASE)		
			04	AC		04	C1	ADDL3	#4. FIB, -(SP)	1345	
			0000G	CF		01	FB	CALLS	#1. SEARCH_FCB		
			53			50	DO	MOVL	RO, FCB		
			CO	AA		80	AA	MOVL	-128(BASE), -64(BASE)	1346	
			6D			0000V	CF	MOVAB	DELETE_HANDLER, (FP)	1347	
			0000G	CF			9E	PUSHL	FCB	1348	
			59				00037	ADDL3	#4. FIB, -(SP)		
			04	AC			53	CALLS	#2. READ_HEADER		
			0000G	CF			DD	MOVL	RO, HEADER		
			59				0003C	CLRL	(FP)	1349	
			03			08	AC	BLBS	DO_DELETE, 1\$	1354	
							E8	BRW	21\$		
			50			04	AC	MOVL	FIB, R0	1362	
			51			98	AA	MOVL	-104(BASE), R1		
			52			4F	A1	MOVZBL	79(R1), R2		
			04	A0			9A	CMPW	R2, 4(R0)		
						52	B1	BLSSU	2\$		
						08	00064	TSTB	9(R0)	1363	
						09	A0	BNEQ	2\$	1364	
							95	CHMU	#36		
							00066	RET			
							0006D	CLRL	FCB_CREATED	1368	
							52	D4	TSTL	FCB	1369
							0006E	0D	BNEQ	3\$	
							00070	12	MOVL	#1, FCB_CREATED	1372
							00072	01	PUSHL	HEADER	1373
			52			59	DD	CALLS	#1, CREATE_FCB		
			0000G	CF		01	FB	MOVL	RO, FCB		
			53			50	DO	FCB	8(BASE)	1375	
			08	AA		53	DO	FCB	CREATED, 4\$	1381	
			0D			52	E8	BLBS	35(FCB), 5\$	1385	
			10			23	A3	BLBC	#^M<R3,R9>	1389	
			0000G	CF		02	FB	PUSHR	#2, REBLD_PRIM_FCB		
			0000G	CF		59	DD	CALLS	HEADER	1391	
			0000G	CF		01	FB	MOVL	#1, BUILD_EXT_FCBS		
			51			59	DD	EXTZV	-112(BASE), RT		
			50			01	FB	CMPB	FIB, R0	1400	
			08	A1		90	AA	MOVL	#0, #2, 11(R1), -(SP)		
			0B			04	AC	BLEQU	46(R0), (SP)		
			02			00	EF	MOVZBL	46(R0), (SP)	1399	
			6E			2E	A0	PUSHL	FCB		
							91	PUSHL	HEADER		
							000AA	PUSHL	#2		
							000AE	CALLS	#4, CHECK PROTECT		
							000B0	BBC	#5, 53(HEADER), 9\$	1409	
							53	DD	ROTL	1412	
							000B4	02	#16, 28(HEADER), EOF	1413	
							000B6	07	BEQL	7\$	1414
							000B8	10	TSTW	32(HEADER)	
							000BA	13	BNEQ	7\$	
							000BF				
							000C4				
							000C9				
							000CB				
							000CE				

01	50	D7	0000D0	DECL	EOF	1415		
	50	D1	0000D2	CMPL	EOF, #1	1416		
50	01	26	1A	0000D5	BGTRU	8\$		
58		A9	9A	0000D7	MOVZBL	1(HEADER), R0		
		6940	3E	0000DB	MOVAW	(HEADER)[R0], MAP_POINTER		
		0000G	30	0000DF	BSBW	GET_MAP_POINTER		
			04	DD	0000E2	PUSHL	#4	
			01	DD	0000E4	PUSHL	#1	
			57	DD	0000E6	PUSHL	LBN	
0000G	CF		03	FB	0000E8	CALLS	#3, READ_BLOCK	
FFFF	8F		60	B1	0000ED	CMPW	(BUFFER), #65535	
			09	12	0000F2	BNEQ	8\$	
0000G	CF		50	DD	0000F4	PUSHL	BUFFER	
			01	FB	0000F6	CALLS	#1, INVALIDATE	
			05	11	0000FB	BRB	9\$	
		2174	8F	BF	0000FD	CHMU	#8564	
			04	00101		RET		
52	0924	CA	9E	00102	9\$:	MOVAB	2340(BASE), ARGLIST	
54		04	D0	00107		MOVL	#4, J	
			62	95	0010A	TSTB	(ARGLIST)	
24	A3	02	A2	B1	0010E	BEQL	11\$	
			1B	12	00113	CMPW	2(ARGLIST), 36(FCB)	
26	A3	04	A2	B1	00115	BNEQ	11\$	
			14	12	0011A	CMPW	4(ARGLIST), 38(FCB)	
28	A3	06	A2	B1	0011C	BNEQ	11\$	
			0D	12	00121	CMPW	6(ARGLIST), 40(FCB)	
0000G	CF		52	DD	00123	BNEQ	11\$	
59		01	FB	00125	PUSHL	ARGLIST		
		04	AA	D0	0012A	CALLS	#1, WRITE_AUDIT	
			06	11	0012E	MOVL	4(BASE), HEADER	
		52	10	CO	00130	BRB	12\$	
D4		54	F5	00133	11\$:	ADDL2	#16, ARGLIST	
52	0B	A3	9A	00136		SOBGTR	J 10\$	
50	0C	AA	D0	0013A	12\$:	MOVZBL	11(FCB), CURR_LKMODE	
			0A	13	0013E	MOVL	12(BASE), R0	
16	08	A0	01	E0	00140	BEQL	13\$	
11	22	A3	03	E0	00145	BBS	#1, 11(R0), 14\$	
		51	53	DD	0014A	13\$:	BBS	#3, 34(FCB), 14\$
		50	01	D0	0014D	MOVL	FCB, R1	
						MOVL	#1, R0	
			0000G	30	00150	BSBW	ARBITRATE_ACCESS	
		05				BLBS	R0 14\$	
			0800	8F	00153	CHMU	#2048	
				04	00156	RET		
0A	02	AA	80	8F	0015B	14\$:	BICB2	#128, 2(BASE)
	35	A9	80	8F	00160		BISB2	#128, 53(HEADER)
	34	A9	0D	E5	00165		BBCC	#13, 52(HEADER), 15\$
		4C	A3	DD	0016A	PUSHL	76(FCB)	
			01	DD	0016D	PUSHL	#1	
0000G	CF		02	FB	0016F	CALLS	#2, KILL_BUFFERS	
			53	DD	00174	15\$:	PUSHL	FCB
0000V	CF		01	FB	00176	CALLS	#1, MARKDEL_FCB	
	0C		50	E9	0017B	BLBC	R0, 16\$	
			59	DD	0017E	PUSHL	HEADER	
0000G	CF	04	AC	DD	00180	PUSHL	FIB	
			02	FB	00183	CALLS	#2, DELETE_FILE	
			0E	11	00188	BRB	17\$	

0000G CF	59	DD 0018A	16\$:	PUSHL	HEADER	1499
0000G CF	01	FB 0018C		CALLS	#1, CHECKSUM	
0000G CF	59	DD 00191		PUSHL	HEADER	1500
0000G CF	01	FB 00193		CALLS	#1, MARK_DIRTY	
0000G CF	0C	BB 00198	17\$:	PUSHR	#^M<R2,R3>	1510
	02	FB 0019A		CALLS	#2, CONV_ACLOCK	
	18	A3 B5 0019F		TSTW	24(FCB)	1512
		1B 12 001A2		BNEQ	19\$	
		00B0 C3 D5 001A4		TSTL	176(FCB)	1515
		07 13 001A8		BEQL	18\$	
0000G CF	53	DD 001AA		PUSHL	FCB	1517
0000G CF	01	FB 001AC	18\$:	CALLS	#1, KILL_DINDEX	
0000G CF	53	DD 001B1		PUSHL	FCB	1519
0000G CF	01	FB 001B3		CALLS	#1, DEL_EXTFCB	
0000G CF	53	DD 001B8		PUSHL	FCB	1520
	53	08 AA D1 001BA	19\$:	CALLS	#1, NUKE_HEAD_FCB	
		03 12 001C3		CMPL	8(BASE), FCB	1523
		53 08 AA D4 001C5		BNEQ	20\$	
		00D0 CA D1 001C8	20\$:	CLRL	8(BASE)	1524
		7F 12 001CD		CMPL	208(BASE), FCB	
		00D0 CA D4 001CF		BNEQ	25\$	
		79 11 001D3		CLRL	208(BASE)	
				BRB	25\$	
30 AA 42 A9	06	28 001D5	21\$:	MOV C3	#6, 66(HEADER), 48(BASE)	1354
6E 42 A9	06	28 001DB		MOV C3	#6, 66(HEADER), TEMP_FID	1535
	04	AE 95 001EO		TSTB	TEMP_FID+4	1536
	05	12 001E3		BNEQ	22\$	1537
04 AE 01	A0	AA 90 001E5	22\$:	MOVB	-96(BASE), TEMP_FID+4	
	04	AE 91 001EA		CMPB	TEMP_FID+4, #1	
	08	12 001EE		BNEQ	23\$	
	A0	AA D5 001FO		TSTL	-96(BASE)	
	03	12 001F3		BNEQ	23\$	
	04	AE 94 001F5		CLRB	TEMP_FID+4	
	50	69 9A 001F8	23\$:	MOVZBL	(HEADER), R0	1538
0056 8F 20	56	6940 3E 001FB		MOVAW	(HEADER)[R0], IDENT_AREA	
	66	14 2C 001FF		MOVCS	#20, (IDENT_AREA), #32, #86, (R7)	1539
	67	00206				
	50	01 A9 9A 00207		MOVZBL	1(HEADER), R0	1541
	51	69 9A 0020B		MOVZBL	(HEADER), R1	
	50	51 C2 0020E		SUBL2	R1, R0	
	3C	50 D1 00211		CMPL	R0, #60	1542
14 A7 36 A6	0042	08 1F 00214		BLSSU	24\$	
6E 0A A0	04	8F 28 00216	24\$:	MOV C3	#66, 54(IDENT_AREA), 20(R7)	1545
	06	AC D0 0021E		MOVL	FIB, R0	1546
	25	29 00222		CMPC3	#6, 10(R0), TEMP_FID	
	25	12 00227		BNEQ	25\$	
0056 8F 20	10 BC	0C AC 20 00229		CMPC5	RESULT_LENGTH, @RESULT, #32, #86, (R7)	1547
	67	00232				
	19	12 00233		BNEQ	25\$	
	42	A9 D4 00235		CLRL	66(HEADER)	1551
03 AA	46	A9 B4 00238		CLRW	70(HEADER)	1553
	40	8F 88 0023B		BISB2	#64, 3(BASE)	1554
0000G CF	59	DD 00240		PUSHL	HEADER	1555
0000G CF	01	FB 00242		CALLS	#1, CHECKSUM	
	59	DD 00247		PUSHL	HEADER	1556
	01	FB 00249		CALLS	#1, MARK_DIRTY	
	50	18 AA D0 0024E	25\$:	MOVL	24(BASE), R0	1560

0000G CF	0080 CA40 DD 00252	PUSHL 128(BASE)[R0]	:
	18 01 FB 00257	CALLS #1, WRITE_DIRTY	1562
0000G CF	18 AA DD 0025C	PUSHL 24(BASE)	
	01 FB 0025F	CALLS #1, RELEASE_SERIAL_LOCK	
	18 AA D4 00264	CLRL 24(BASE)	1564
	04 00267	RET	1566

; Routine Size: 616 bytes, Routine Base: \$CODE\$ + 006F

```
1567 1 GLOBAL ROUTINE MARKDEL_FCB (FCB) : L_NORM =
1568 1
1569 1 ++
1570 1
1571 1 FUNCTIONAL DESCRIPTION:
1572 1
1573 1 This routine marks the FCB for the current file, if any, for delete.
1574 1 In a cluster, it will either mark other FCBs as stale, set the
1575 1 MARKDEL flag in the access lock value block, or both.
1576 1 This routine must be executed in kernel mode.
1577 1
1578 1 CALLING SEQUENCE:
1579 1 MARKDEL_FCB (ARG1)
1580 1
1581 1 INPUT PARAMETERS:
1582 1 ARG1: address of FCB
1583 1
1584 1 IMPLICIT INPUTS:
1585 1 NONE
1586 1
1587 1 OUTPUT PARAMETERS:
1588 1 NONE
1589 1
1590 1 IMPLICIT OUTPUTS:
1591 1 NONE
1592 1
1593 1 ROUTINE VALUE:
1594 1 1 if file may be deleted.
1595 1 0 if delete is to be deferred
1596 1 2 delete is to be deferred and file is accessed on another node
1597 1
1598 1 SIDE EFFECTS:
1599 1 Whether file may be deleted or not, there may be a zero-refcount
1600 1 FCB remaining which must be cleaned up by the caller.
1601 1
1602 1 --
1603 1
1604 2 BEGIN
1605 2
1606 2 MAP
1607 2 FCB : REF_BBLOCK; ! FCB arg
1608 2
1609 2 BIND_COMMON;
1610 2
1611 2 EXTERNAL ROUTINE
1612 2 LOCK_COUNT : L_NORM, ! get count of access locks
1613 2 QEX_N_CANCEL : L_NORM; ! set fcb$v_stale flag in other fcbs.
1614 2
1615 2
1616 2 If the FCB exists, we mark it for delete (causing the file to be deleted
1617 2 when the reference count goes to 0). If the
1618 2 reference count is zero, dump the FCB and its extensions.
1619 2
1620 2
1621 2 IF .FCB NEQ 0
1622 2 THEN
1623 3 BEGIN
```

```

: 637 1624 3
: 638 1625 3 FCB[FCBSV_MARKDEL] = 1;
: 639 1626 3
: 640 1627 3 IF LOCK_COUNT (.FCB [FCBSL_ACCLKID]) NEQ 1
: 641 1628 3 THEN
: 642 1629 4 BEGIN
: 643 1630 4 IF QEX_N_CANCEL (.FCB [FCBSL_ACCLKID])
: 644 1631 4
: 645 1632 4 ! Normally the lock will not actually be granted from the qex_n_cancel call.
: 646 1633 4 If it is granted though (success), then set the lockmode field in the
: 647 1634 4 fcb so that the subsequent conv_acclock handles the value block correctly.
: 648 1635 4
: 649 1636 4
: 650 1637 4 THEN
: 651 1638 4 FCB [FCBSB_ACCLKMODE] = LCK$K_EXMODE;
: 652 1639 4
: 653 1640 4 RETURN 2
: 654 1641 3 END;
: 655 1642 3
: 656 1643 3 IF .FCB[FCBSW_REFCNT] NEQ 0
: 657 1644 3 THEN
: 658 1645 3 RETURN 0; ! file still accessed here
: 659 1646 3
: 660 1647 2 END;
: 661 1648 2
: 662 1649 2 RETURN 1; ! ok to delete file
: 663 1650 2
: 664 1651 1 END; ! end of routine MARKDEL_FCB

```

.EXTRN LOCK_COUNT, QEX_N_CANCEL

					.ENTRY	MARKDEL_FCB, Save nothing	1567
					MOVL	FCB, R0	1621
					BEQL	3\$	
					BISB2	#2, 34(R0)	1625
					MOVL	FCB, R0	1627
					PUSHL	72(R0)	
					CALLS	#1, LOCK_COUNT	
					CMPL	R0, #1	
					BEQL	2\$	
					MOVL	FCB, R0	1630
					PUSHL	72(R0)	
					CALLS	#1, QEX_N_CANCEL	
					BLBC	R0, 1\$	
					MOVL	FCB, R0	1638
					MOVB	#5, 11(R0)	
					MOVL	#2, R0	1640
					RET		
					MOVL	FCB, R0	1643
					TSTW	24(R0)	
					BNEQ	4\$	
					MOVL	#1, R0	1649
					CLRL	R0	
					RET		1651

DELETE
V04-000

I 9
16-Sep-1984 00:15:14 14-Sep-1984 12:30:16 VAX-11 Bliss-32 v4.0-742
DISK\$VMSMASTER:[F1IX.SRC]DELETE.B32;1 Page 19 (4)

; Routine Size: 72 bytes, Routine Base: \$CODE\$ + 02D7

DE
VO

: 666 1652 1 ROUTINE DELETE_HANDLER (SIGNAL, MECHANISM) : L_NORM =
: 667 1653 1
: 668 1654 1 ++
: 669 1655 1
: 670 1656 1 FUNCTIONAL DESCRIPTION:
: 671 1657 1
: 672 1658 1 This routine is the condition handler for reading the file header.
: 673 1659 1 If any errors occur, it unwinds and returns to MARK_DELETE's caller,
: 674 1660 1 causing the delete of a bad file header to be a quiet NOP.
: 675 1661 1
: 676 1662 1
: 677 1663 1 CALLING SEQUENCE:
: 678 1664 1 HANDLER (ARG1, ARG2)
: 679 1665 1
: 680 1666 1 INPUT PARAMETERS:
: 681 1667 1 ARG1: address of signal array
: 682 1668 1 ARG2: address of mechanism array
: 683 1669 1
: 684 1670 1 IMPLICIT INPUTS:
: 685 1671 1 NONE
: 686 1672 1
: 687 1673 1 OUTPUT PARAMETERS:
: 688 1674 1 NONE
: 689 1675 1
: 690 1676 1 IMPLICIT OUTPUTS:
: 691 1677 1 NONE
: 692 1678 1
: 693 1679 1 ROUTINE VALUE:
: 694 1680 1 SSS_RESIGNAL or none if unwind
: 695 1681 1
: 696 1682 1 SIDE EFFECTS:
: 697 1683 1 NONE
: 698 1684 1
: 699 1685 1 --
: 700 1686 1
: 701 1687 1
: 702 1688 2 BEGIN
: 703 1689 2
: 704 1690 2 MAP
: 705 1691 2 SIGNAL : REF BBLOCK; | signal arg array
: 706 1692 2 MECHANISM : REF BBLOCK; | mechanism arg array
: 707 1693 2
: 708 1694 2 BIND_COMMON;
: 709 1695 2
: 710 1696 2 ! If the condition is change mode to user (error exit) cause an unwind to
: 711 1697 2 return to DELETE's caller.
: 712 1698 2 Otherwise, just resignal the condition.
: 713 1699 2
: 714 1700 2
: 715 1701 2 IF .SIGNAL[CHG%L_SIG_NAME] EQL SSS_CMODUSER
: 716 1702 2 THEN
: 717 1703 2 BEGIN
: 718 1704 2 USER_STATUS = .SAVE_STATUS;
: 719 1705 2 \$UNWIND ();
: 720 1706 2 END;
: 721 1707 2
: 722 1708 2 RETURN SSS_RESIGNAL; ! status is irrelevant if unwinding

DELETE
V04-000

K 9
16-Sep-1984 00:15:14 VAX-11 Bliss-32 v4.0-742
14-Sep-1984 12:30:16 DISK\$VMSMASTER:[F11X.SRC]DELETE.B32;1 Page 21 (5)

: 723 1709 2
: 724 1710 1 END;

! end of routine DELETE_HANDLER

.EXTRN SY\$UNWIND

0000 00000 DELETE_HANDLER:
00000424 50 04 AC D0 00002 .WORD Save nothing 1652
8F 04 A0 D1 00006 MOVL SIGNAL, R0 1701
0E 12 0000E CMPL 4(R0), #1060
80 AA C0 AA D0 00010 BNEQ 1\$ 1704
7E 7C 00015 CLRQ -(SP) 1705
0000000G 00 02 FB 00017 CALLS #2, SY\$UNWIND
50 0918 8F 3C 0001E 1\$: MOVZWL #2328, R0 1708
04 00023 RET 1710

: Routine Size: 36 bytes, Routine Base: \$CODE\$ + 031F

: 725 1711 1
: 726 1712 1 END
: 727 1713 0 ELUDOM

PSECT SUMMARY

Name	Bytes	Attributes
\$CODE\$	835	NOVEC,NOWRT, RD, EXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)

Library Statistics

File	-----	Symbols	-----	Pages	Processing
	Total	Loaded	Percent	Mapped	Time
\$_255\$DUA28:[SYSLIB]LIB.L32;1	18619	74	0	1000	00:01.9

COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:DELETE/OBJ=OBJ\$:DELETE MSRC\$:DELETE/UPDATE=(ENH\$:DELETE)
: Size: 835 code + 0 data bytes

DELETE
V04-000

L 9
16-Sep-1984 00:15:14 VAX-11 Bliss-32 V4.0-742

Page 22

: Run Time: 00:50.6
: Elapsed Time: 01:48.1
: Lines/CPU Min: 2033
: Lexemes/CPU-Min: 56607
: Memory Used: 352 pages
: Compilation Complete

0169 AH-BT13A-SE
VAX/VMS V4.0

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DEACCS
LIS

DELETE
LIS

DIRSEN
LIS

CREHOR
LIS

DIRACC
LIS

CREFCB
LIS

CREWIN
LIS

DEL BAD
LIS

DELFILE
LIS

DISPATCH
LIS

ENTER
LIS